

RESOLUTION NO. 2024-16

A RESOLUTION OF THE CITY COUNCIL OF THE CITY OF SEBRING, FLORIDA, AUTHORIZING A BUDGET AMENDMENT TO THE ADOPTED FY 2023/2024 BUDGET.

WHEREAS, Florida Statute 216.011 defines an APPROPRIATION AS “a legal authorization to make expenditure”, then, no authorizations exist to exceed appropriated line item amounts in the budget. Should any cost requirements bring about a need for more funds than provided in a budget line item, no expenditure may be made until there is an authorized and approved budget amendment to provide more available fund, as set forth in the provisions herein.

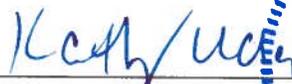
WHEREAS, the City of Sebring will use General Fund Balance Brought Forward in the amount \$22,373;

WHEREAS, the City of Sebring will use these funds for necessary repairs at the Alum Treatment Plant.

NOW THEREFORE, BE IT RESOLVED by the City Council of Sebring, Florida this 16th day of July 2024, that Budget Amendment #117 is hereby approved and authorized.



John Shoop, Mayor
City of Sebring, Florida

Attest: 

Kathy Haley, CMC, City Clerk





Request for Budget Amendment

Budget Amendment # 117

Department: Alum Treatment Plant Dept. Head: Fred Tucker

Date of Request: 7/1/2024 Date of Council Meeting: 7/16/2024
(if required)

Budget Line Item Transfer						
Account Number	Project	Account Name	Current Budget	Increase	Decrease	Amended Budget
001-7510-564-64-95		Machinery & Equipment	\$ -	\$ 22,373		\$ 22,373
001-1510-389-90-00		Fund Balance Brought Forward	\$ 2,192,341	\$ 22,373		\$ 2,214,714
						\$ -
						\$ -
						\$ -
						\$ -
						\$ -
						\$ -
Totals:			\$ 44,746	\$ -		

Explain why these funds were not originally budgeted and the justification for your request now:
The Alum Treatment Plant currently is in need of repair to operate effectively.

Request submitted by: Jared Lee Department Approval: 7/1/2024

Request approved by: *Penay Robinson* Date: 7/16/24
(Assistant City Administrator)

Request authorized by: *Kathy Uch* Date: 7/16/24
(City Clerk or City Administrator)